

Intelligent Tableaux Algorithm for Description Logic Reasoning

Ming Zuo Volker Haarslev

Concordia University, Montreal

September, 2013

Outline

- Motivation
- Related Work
- \mathcal{ALC} DL Syntax and Semantics
- Normalization
- Local Learning and Global Learning
- Forgetting
- Experimental Results
- Future Work

Motivation

- Tremendous amount of theoretical and Implementation work
 - Tableaux, Automata, SMT, Resolution ...
 - FACT++, Pellet, RACER, HermiT ...
 - Comprehensive sets of optimization algorithms and techniques
- Efficient reasoning is the gap
 - Two sources of complexity: OR-Branching, AND-Branching
 - An active area of research
- \mathcal{ALC} is the expressive DL with the simplest syntax which well addresses the two sources of complexity

Related Work

- Tableaux Based Algorithms
 - De-facto standard algorithm
 - Simple problems optimal and difficult problems suboptimal
- Tableaux with global cache
 - Simple problem suboptimal and difficult problem optimal
- Automata based algorithm
 - EXPTIME, EXPSPACE
- SMT based solution
 - Early stage in DL

\mathcal{ALC} DL Syntax and Semantics

- **Attributive Concept Language with Complements**
 - **Signature** $\Sigma = (\mathcal{N}_R, \mathcal{N}_C, \mathcal{N}_I)$
 - **Concepts** $C, D ::= \top \mid \perp \mid A \mid \neg C \mid C \sqcap D \mid C \sqcup D \mid \forall R.C \mid \exists R.C$
- **Key Definitions**
 - **Atomic concept**, **Atomic literal**, **Modal Atomic Concept**
 - **Axiom** ($C \sqsubseteq D, C \equiv D$) and **TBox** denoted as \mathcal{T}
 - **Assertion** ($a : C, R(a, b)$) and **ABox** denoted as \mathcal{A}
 - A **Knowledge Base**(KB) is a tuple $\mathcal{K} = \{\mathcal{A}, \mathcal{T}\}$
- **Interpretation** $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$ where $\Delta^{\mathcal{I}}$ is a non-empty set and $\cdot^{\mathcal{I}}$ is a mapping $R^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}}; C^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}}; d^{\mathcal{I}} \in \Delta^{\mathcal{I}}$.
- An interpretation \mathcal{I} is called a **model** of \mathcal{K} if it **satisfies** every assertions in \mathcal{A} and **validates** every axiom in \mathcal{T} .
- \mathcal{K} is **satisfiable** if it has at least one model.
- All DL reasoning problems P-reducible to \mathcal{K} SAT problem.

Normalization

- Description Logic Normal Form (DLNF)

- $d : \sqcup_1^i A_i$
- $A \sqsubseteq \sqcup_1^i B_i$
- $A_1 \sqsubseteq \exists R.B$
- $A_2 \sqsubseteq \forall R.B$

where d is an individual and A_i, B_i are atomic literals. A_1, A_2 are called **prefixes**.

- **Proposition**

For every KB \mathcal{K} , one can compute in linear time a KB \mathcal{K}' in DLNF such that \mathcal{K} is satisfiable iff \mathcal{K}' is satisfiable (**equi-satisfiable**)

Normalization (Continued)

- De Morgan's Laws
 - ...
- Simplification Rules
 - $C \sqcap C = C$
 - $\neg\neg C = C$...
- Normalization Rules
 - $a : C \Rightarrow \{a : X, X \sqsubseteq C\}$ where $X \notin \mathcal{N}_C$ of \mathcal{K}'
 - $A \sqsubseteq C \sqcup D \Rightarrow \{A \sqsubseteq X \sqcup Y, X \sqsubseteq C, Y \sqsubseteq D\}$ where $X, Y \notin \mathcal{N}_C$ of \mathcal{K}'
 - $A \sqsubseteq \exists R.C \Rightarrow \{A \sqsubseteq \exists R.X, X \sqsubseteq C\}$ where $X \notin \mathcal{N}_C$ of \mathcal{K}'
 - $A \sqsubseteq \forall R.C \Rightarrow \{A \sqsubseteq \forall R.X, X \sqsubseteq C\}$ where $X \notin \mathcal{N}_C$ of \mathcal{K}'
 - $A \sqsubseteq C \sqcap D \Rightarrow \{A \sqsubseteq C, A \sqsubseteq D\}$

Local Learning

- OR-branching in DL (Tableau \sqcup -rule/ β -rule):

$$\frac{a:(C \sqcup D) \in \mathcal{K}}{\mathcal{K} \cup (a:C) \mid \mathcal{K} \cup (a:D)}$$

- Mathematically correct
- Workable for general KB
- Practically inefficient
 - \mathcal{K} is copied to every branch
 - Worst case up to $O(n^{2^n})$ while the \sqcup is NP per se.
- Solution in the literature
 - Open research topic
 - DPLL with **conflict-driven learning** with high-performance in reality $O(2^n)$
 - No state-of-the-art DL reasoners deal with \sqcup efficiently so far

Local Learning (Continued)

- Our solution
 - Group all assertions in a DLNF \mathcal{K} by individual (**Node**)
 - Satisfiability of each node becomes SAT w.r.t. a CNF
 - DPLL on CNF with conflict-driven learning (**local learning**), two-watched-literals etc.
 - A node model in the form of $d : \{B_1, B_2, \dots, B_i\}$ where B_i is an atomic literal
- Local learning is out of the scope in DL research

Example

$A, B, C, D, E, X \in \mathcal{N}_C$ and
 $R \in \mathcal{N}_R$ of \mathcal{K}

- 1 $a : X$
- 2 $B \sqsubseteq A$
- 3 $C \sqsubseteq A \sqcup B$
- 4 $A \sqsubseteq D$
- 5 $A \sqsubseteq E$
- 6 $D \sqsubseteq \exists R.X$
- 7 $E \sqsubseteq \forall R.\neg X$
- 8 $\top \sqsubseteq A \sqcup B \sqcup C$

Proof:

Node	Model
$a : \begin{pmatrix} X \\ A \sqcup B \sqcup C \end{pmatrix}$	$(0 : X)$
$a : \begin{pmatrix} X \\ A \sqcup B \sqcup C \\ D, E \\ \forall R.\neg X, \exists R.X \end{pmatrix}$	$\begin{pmatrix} 0 : X \\ 1 : A, D, E, \\ \forall R.\neg X, \exists R.X \\ R(a, b) \end{pmatrix}$

Example(Continued)

$$\begin{array}{ll} \text{Node} & \text{Model} \\ b: \left(\begin{array}{l} X \\ \neg X \\ A \sqcup B \sqcup C \end{array} \right) & (0 :) \end{array}$$

$$\mathcal{K} = \mathcal{K} \cup \{ \top \sqsubseteq \neg D \sqcup \neg E \}$$

$$\begin{array}{ll} \text{Node} & \text{Model} \\ a: \left(\begin{array}{l} X \\ A \sqcup B \sqcup C \\ \neg D \sqcup \neg E \\ D, E \\ \forall R. \neg X, \exists R. X \end{array} \right) & \left(\begin{array}{l} 0 : X \\ 1 : A, D, E, \\ \forall R. \neg X, \exists R. X \end{array} \right) \dots \end{array}$$

$$\begin{array}{ll} \text{Node} & \text{Model} \\ a: \left(\begin{array}{l} X \\ A \sqcup B \sqcup C \\ \neg D \sqcup \neg E \end{array} \right) & (0 : X, \neg A) \end{array}$$

- Restrictions of the node model:

① $\frac{a:B \in \mathcal{M}_a, (B \in C) \in \mathcal{T}}{\mathcal{A} \cup \{a:C\}}, \frac{a:B \in \mathcal{M}_a, (\top \in C) \in \mathcal{T}}{\mathcal{A} \cup \{a:C\}}$ (unfolding-rule)

② $\frac{a:\exists R. C \in \mathcal{M}_a}{\Delta \cup \{b\}, \mathcal{A} \cup \{R(a,b), b:C\}}$ (\exists -rule)

a is a **parent** node of b ; C is an **label** of b ; R is an **edge** from a to b .

③ $\frac{a:\forall R. C \in \mathcal{M}_a}{R(a,b) \in \mathcal{A} \rightarrow \mathcal{A} \cup \{b:C\}}$ (\forall -rule)

C is a **universal label** of node b ; empty label node is called **root**.

Global Learning (Continued)

- Interesting facts:
 - All nodes have to be satisfiable at the same time if \mathcal{K} is satisfiable (**AND-node**).
 - Due to unfolding-rule, node content is **dynamic** at run-time, but satisfiability is determined by its label set.
 - **Label** set is uniquely determined by its prefix set which is a subset of its parent's node model.
- Global learning
 - **UNSAT-learning**
 - Unknown-learning (remembering)
 - SAT-learning (remembering)

Forgetting

- **Forgetting proposition.** Let \mathcal{K} a KB and ϕ a formula, and $\mathcal{K}' = \mathcal{K} \setminus \{\phi\}$. If $\mathcal{K}' \models \phi$, then \mathcal{K} and \mathcal{K}' are equisatisfiable.
- Forgetting ensures **practical tractability**.
- Methods of forgetting
 - FIFO
 - Heuristic
 - Advanced algorithms

Experimental Results¹

	L-N	L-S	L-U	LIGHT	HermiT	Pellet	Fact++	Racer
galen2s	0.16	0.15	0.16	0.15	1.3	1.4	0.46	1.9
JNH16u	0.07	0.06	0.06	0.07	237.4	452.3	MO	15384
k_d4_13nu	TO	TO	99.77	98.70	TO	TO	TO	TO
k_dum_19nu	TO	TO	37.59	32.27	TO	TO	MO	140.88
k_ph_14pu	963.7	1001	1005	1014	MO	MO	MO	TO
k_tp4_21nu	15.84	15.31	5.32	0.32	TO	0.54	MO	TO
k_branch_21nu	0.39	0.40	0.40	0.39	TO	2.4	18.2	19.2
k_path_21pu	1.7	1.76	0.23	1.78	MO	25.63	7.30	9.0
k_poly_16pu	MO	MO	MO	0.61	373.4	76.98	MO	2.03
k_poly_21ns	MO	MO	TO	325.4	MO	MO	MO	524.6
BCS4s	TO	1.37	TO	0.20	133.8	TO	MO	13.8
BCS5s	TO	TO	TO	2.14	MO	TO	MO	276.2

¹All numbers are in second. TO—Time Out; MO—Memory Out

Conclusion and Future Work

- Conclusion
 - DPLL with local learning is efficient w.r.t. a single node
 - Global Learning is effective compared to any existing algorithms
 - Optimization on difficult problems has no obvious impact to simple problems
 - Compatible with lazy unfolding
- Future Work
 - Integration with existing optimization algorithms/techniques
 - Optimization on learning and forgetting
 - Application to more expressive DL

Q & A

- Questions?