

A Labelled Sequent Calculus for BBI: Proof Theory and Proof Search

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Motivation: reasoning about resources

Syntax of some resource logic L :

$$F := p \mid \top \mid \perp \mid F \wedge F \mid F \rightarrow F \mid \top^* \mid F * F \mid F \multimap F$$

Two flavours of connectives.

Difference between \wedge and $*$: reasoning about memory addresses

- ▶ m satisfies p and m satisfies $q \Leftrightarrow m$ satisfies $p \wedge q$.
- ▶ m_1 satisfies p and m_2 (disjoint from m_1) satisfies $q \Leftrightarrow$ the combination of m_1 and m_2 satisfies $p * q$.

Decide $\Gamma \vdash_L \varphi$ in a Hoare logic extended with these connectives.

Boolean BI

Syntax:

$$F := p \mid \top \mid \perp \mid F \wedge F \mid F \rightarrow F \mid \top^* \mid F * F \mid F \multimap F$$

Semantics:

- ▶ A monoid (M, \circ, ϵ) : a set M , binary operator \circ , unit ϵ .
- ▶ A ternary relation $a, b \triangleright c$ iff $c \in a \circ b$.

$$\begin{array}{ll} m \Vdash \top^* \text{ iff } m = \epsilon & m \Vdash P \text{ iff } P \in \text{Var and } m \in v(P) \\ m \Vdash \perp \text{ iff never} & m \Vdash A \vee B \text{ iff } m \Vdash A \text{ or } m \Vdash B \\ m \Vdash \top \text{ iff always} & m \Vdash A \wedge B \text{ iff } m \Vdash A \text{ and } m \Vdash B \\ m \Vdash \neg A \text{ iff } m \not\Vdash A & m \Vdash A \rightarrow B \text{ iff } m \not\Vdash A \text{ or } m \Vdash B \\ m \Vdash A * B \text{ iff } \exists a, b. (a, b \triangleright m \text{ and } a \Vdash A \text{ and } b \Vdash B) \\ m \Vdash A \multimap B \text{ iff } \forall a, b. ((m, a \triangleright b \text{ and } a \Vdash A) \text{ implies } b \Vdash B) \end{array}$$

Three flavours of BBI

Non-deterministic monoid (M, \circ, ϵ) : given some $a, b \in M$, the composition $a \circ b$ may yield multiple results.

Partial deterministic monoid (M, \circ, ϵ) : $\forall a, b \in M$ the composition $a \circ b$ either results in a singleton, or is undefined.

Total deterministic: the composition of any two elements must be defined as a singleton.

Our goal: give a simple proof system for BBI_{ND} that can be extended easily to *these semantics and other properties*, and consider proof search for automated reasoning.

Previous work

- ▶ 2013, Park, Seo & Park: automated reasoning using nested sequent calculus for BBI_{ND} , *but* they do not consider other semantics and properties.
- ▶ 2012, Larchey-Wendling & Galmiche: tableaux for BBI_{PD} , *but* they do not consider proof search and implementation, nor syntactic cut-elimination.
- ▶ 2010, Brotherston: display proof theory framework for BI family logics (esp. BBI_{ND}), that enjoys cut-elimination, *but* not proof search friendly.

LS_{BBI} : some sample rules

$$\frac{\Gamma[\epsilon/w] \vdash \Delta[\epsilon/w]}{\Gamma; w : T^* \vdash \Delta} T^*L$$

$$\frac{}{\Gamma \vdash \epsilon : T^*; \Delta} T^*R$$

$$\frac{(x, y \triangleright z); \Gamma; x : A; y : B \vdash \Delta}{\Gamma; z : A * B \vdash \Delta} *L$$

$$\frac{(x, y \triangleright z); \Gamma \vdash x : A; z : A * B; \Delta \quad (x, y \triangleright z); \Gamma \vdash y : B; z : A * B; \Delta}{(x, y \triangleright z); \Gamma \vdash z : A * B; \Delta} *R$$

$$\frac{(y, x \triangleright z); (x, y \triangleright z); \Gamma \vdash \Delta}{(x, y \triangleright z); \Gamma \vdash \Delta} E$$

$$\frac{(u, w \triangleright z); (y, v \triangleright w); (x, y \triangleright z); (u, v \triangleright x); \Gamma \vdash \Delta}{(x, y \triangleright z); (u, v \triangleright x); \Gamma \vdash \Delta} A$$

$$\frac{(x, \epsilon \triangleright x); \Gamma \vdash \Delta}{\Gamma \vdash \Delta} U$$

$$\frac{(\epsilon, w \triangleright w); \Gamma[w/w'] \vdash \Delta[w/w']}{(\epsilon, w' \triangleright w); \Gamma \vdash \Delta} Eq_1$$

Soundness with respect to the non-deterministic semantics of BBI

Completeness with respect to the Hilbert system for BBI

Cut-elimination in the traditional way

Example derivation

$$\frac{a0 : (a * b) * c \vdash a0 : a * (b * c)}{\vdash a0 : (a * b) * c \rightarrow a * (b * c)} \rightarrow R$$

Example derivation

$$\frac{(x, y \triangleright z); \Gamma; x : A; y : B \vdash \Delta}{\Gamma; z : A * B \vdash \Delta} *L$$

$$\frac{\frac{(a1, a2 \triangleright a0); a1 : a * b; a2 : c \vdash a0 : a * (b * c)}{a0 : (a * b) * c \vdash a0 : a * (b * c)} *L}{\vdash a0 : (a * b) * c \rightarrow a * (b * c)} \rightarrow R$$

Example derivation

$$\frac{(u, w \triangleright z); (y, v \triangleright w); (x, y \triangleright z); (u, v \triangleright x); \Gamma \vdash \Delta}{(x, y \triangleright z); (u, v \triangleright x); \Gamma \vdash \Delta} A$$

$$\frac{\frac{\frac{(a3, a5 \triangleright a0); (a2, a4 \triangleright a5); \dots \vdash a0 : a * (b * c)}{(a1, a2 \triangleright a0); (a3, a4 \triangleright a1); a2 : c; a3 : a; a4 : b \vdash a0 : a * (b * c)} A}{(a1, a2 \triangleright a0); a1 : a * b; a2 : c \vdash a0 : a * (b * c)} *L}{a0 : (a * b) * c \vdash a0 : a * (b * c)} *L \rightarrow R$$

Example derivation

$$\frac{(y, x \triangleright z); (x, y \triangleright z); \Gamma \vdash \Delta}{(x, y \triangleright z); \Gamma \vdash \Delta} E$$

$$\frac{\frac{\frac{(a4, a2 \triangleright a5); (a3, a5 \triangleright a0); \dots \vdash a0 : a * (b * c)}{(a3, a5 \triangleright a0); (a2, a4 \triangleright a5); \dots \vdash a0 : a * (b * c)} E}{(a1, a2 \triangleright a0); (a3, a4 \triangleright a1); a2 : c; a3 : a; a4 : b \vdash a0 : a * (b * c)} A}{(a1, a2 \triangleright a0); a1 : a * b; a2 : c \vdash a0 : a * (b * c)} *L}{a0 : (a * b) * c \vdash a0 : a * (b * c)} *L}{\vdash a0 : (a * b) * c \rightarrow a * (b * c)} \rightarrow R$$

Example derivation

$$\frac{(x, y \triangleright z); \Gamma \vdash x : A; z : A * B; \Delta \quad (x, y \triangleright z); \Gamma \vdash y : B; z : A * B; \Delta}{(x, y \triangleright z); \Gamma \vdash z : A * B; \Delta} *R$$

$$\frac{\frac{\frac{a3 : a; \dots \vdash a3 : a \quad a2 : c; a3 : a; a4 : b \vdash a5 : b * c}{(a4, a2 \triangleright a5); (a3, a5 \triangleright a0); \dots \vdash a0 : a * (b * c)} *R}{(a3, a5 \triangleright a0); (a2, a4 \triangleright a5); \dots \vdash a0 : a * (b * c)} E}{(a1, a2 \triangleright a0); (a3, a4 \triangleright a1); a2 : c; a3 : a; a4 : b \vdash a0 : a * (b * c)} A}{(a1, a2 \triangleright a0); a1 : a * b; a2 : c \vdash a0 : a * (b * c)} *L}{a0 : (a * b) * c \vdash a0 : a * (b * c)} *L}{\vdash a0 : (a * b) * c \rightarrow a * (b * c)} \rightarrow R$$

Example derivation

$$\begin{array}{c}
 \frac{}{a3 : a; \dots \vdash a3 : a} \textit{id} \quad \frac{\frac{\dots ; a4 : b \vdash a4 : b}{a2 : c; a3 : a; a4 : b \vdash a5 : b * c} \textit{id} \quad \frac{}{a2 : c; \dots \vdash a2 : c} \textit{id}}{a2 : c; a3 : a; a4 : b \vdash a5 : b * c} \textit{*R} \\
 \frac{(a4, a2 \triangleright a5); (a3, a5 \triangleright a0); \dots \vdash a0 : a * (b * c)}{(a3, a5 \triangleright a0); (a2, a4 \triangleright a5); \dots \vdash a0 : a * (b * c)} \textit{E} \\
 \frac{(a1, a2 \triangleright a0); (a3, a4 \triangleright a1); a2 : c; a3 : a; a4 : b \vdash a0 : a * (b * c)}{(a1, a2 \triangleright a0); a1 : a * b; a2 : c \vdash a0 : a * (b * c)} \textit{A} \\
 \frac{(a1, a2 \triangleright a0); a1 : a * b; a2 : c \vdash a0 : a * (b * c)}{a0 : (a * b) * c \vdash a0 : a * (b * c)} \textit{*L} \\
 \frac{a0 : (a * b) * c \vdash a0 : a * (b * c)}{\vdash a0 : (a * b) * c \rightarrow a * (b * c)} \rightarrow R
 \end{array}$$

Proof search: localising structural rules

- (1) Apply structural rules to unify labels.
- (2) Try to close the branch by applying zero-premise rules.
- (3) Apply invertible logical rules as much as possible.
- (4) Apply structural rules to generate necessary relational atoms.
- (5) Apply “non-invertible” logical rules ($*R$, $\multimap L$) using existing relational atoms.

*i.e., we only need to apply structural rules exactly before applying $*R$, $\multimap L$, \top^*R , or id .*

But...

- ▶ Not sure which relational atoms to use for structural rules
- ▶ Not sure which relational atom to use for $*R$ and $\multimap L$

Proof search: $FVLS_{BBI}$

use id , \top^*R to guide structural rules and $*R$, $\multimap L$

$$\begin{array}{c} \frac{}{\mathcal{G} \parallel \Gamma; \mathbf{w}_1 : P \vdash \mathbf{w}_2 : P; \Delta} id \\ \frac{}{\mathcal{G} \parallel \Gamma \vdash \mathbf{w} : \top; \Delta} \top^*R \\ \frac{\mathcal{G} \parallel \Gamma \vdash \mathbf{x} : A; \mathbf{w} : A * B; \Delta \quad \mathcal{G} \parallel \Gamma \vdash \mathbf{y} : B; \mathbf{w} : A * B; \Delta}{\mathcal{G} \parallel \Gamma \vdash \mathbf{w} : A * B; \Delta} *R \\ \frac{\mathcal{G} \parallel \Gamma; \mathbf{w} : A \multimap B \vdash \mathbf{x} : A; \Delta \quad \mathcal{G} \parallel \Gamma; \mathbf{w} : A \multimap B; \mathbf{z} : B \vdash \Delta}{\mathcal{G} \parallel \Gamma; \mathbf{w} : A \multimap B \vdash \Delta} \multimap L \end{array} \quad \begin{array}{c} \mathcal{G} \vdash_R^? (\mathbf{w}_1 = \mathbf{w}_2) \\ \mathcal{G} \vdash_R^? (\mathbf{w} = \epsilon) \\ \mathcal{G} \vdash_R^? (\mathbf{x}, \mathbf{y} \triangleright \mathbf{w}) \\ \mathcal{G} \vdash_R^? (\mathbf{x}, \mathbf{w} \triangleright \mathbf{y}) \end{array}$$

To guarantee **soundness**, every relational atom must be accumulated along the branch upwards.

$FVLS_{BBI}$ is sound and complete w.r.t. LS_{BBI} .

Constraint solving in $FVLS_{BBI}$

Derivation:

$$\begin{array}{c}
 \frac{}{a3 : a; \dots \vdash x5 : a} \textit{id}_1 \quad \frac{\frac{}{\dots ; a4 : b \vdash x7 : b} \textit{id}_2 \quad \frac{}{a2 : c; \dots \vdash x8 : c} \textit{id}_3}{a2 : c; a3 : a; a4 : b \vdash x6 : b * c} \textit{*R}_2}{(a3, a4 \triangleright a1); (a1, a2 \triangleright a0); a2 : c; a3 : a; a4 : b \vdash a0 : a * (b * c)} \textit{*R}_1 \\
 \frac{}{(a1, a2 \triangleright a0); a1 : a * b; a2 : c \vdash a0 : a * (b * c)} \textit{*L}_2 \\
 \frac{}{a0 : (a * b) * c \vdash a0 : a * (b * c)} \textit{*L}_1 \\
 \frac{}{\vdash a0 : (a * b) * c \rightarrow a * (b * c)} \rightarrow R
 \end{array}$$

Constraints:

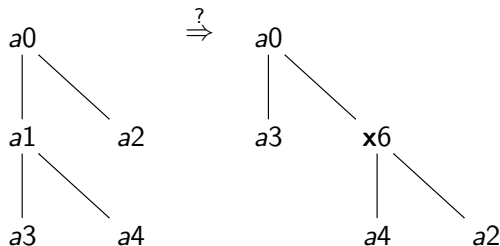
- \textit{id}_3 : $(a1, a2 \triangleright a0); (a3, a4 \triangleright a1) \vdash_R^? (a2 = x8)$
- \textit{id}_2 : $(a1, a2 \triangleright a0); (a3, a4 \triangleright a1) \vdash_R^? (a4 = x7)$
- $\textit{*R}_2$: $(a1, a2 \triangleright a0); (a3, a4 \triangleright a1) \vdash_R^? (x7, x8 \triangleright x6)$
- \textit{id}_1 : $(a1, a2 \triangleright a0); (a3, a4 \triangleright a1) \vdash_R^? (a3 = x5)$
- $\textit{*R}_1$: $(a1, a2 \triangleright a0); (a3, a4 \triangleright a1) \vdash_R^? (x5, x6 \triangleright a0)$.

Constraint solving

Constraints simplified:

$$\begin{aligned} &(a1, a2 \triangleright a0); (a3, a4 \triangleright a1) \vdash_R^? (a4, a2 \triangleright x6) \\ &(a1, a2 \triangleright a0); (a3, a4 \triangleright a1) \vdash_R^? (a3, x6 \triangleright a0) \end{aligned}$$

Visualised:



Can be solved by applying E (commutativity), A (associativity)!

Experimental results

Formula	BBeye (opt)	Naive (Vamp)	FVLS _{BBI} Heuristic
$(a \multimap b) \wedge (\top * (\top^* \wedge a)) \rightarrow b$	d(2) 0	0.003	0.001
$(\top^* \multimap \neg(\neg a * \top^*)) \rightarrow a$	d(2) 0	0.003	0.000
$\neg((a \multimap \neg(a * b)) \wedge ((\neg a \multimap \neg b) \wedge b))$	d(2) 0	0.004	0.001
$\top^* \rightarrow ((a \multimap (b \multimap c)) \multimap ((a * b) \multimap c))$	d(2) 0.015	0.017	0.001
$\top^* \rightarrow ((a * (b * c)) \multimap ((a * b) * c))$	d(2) 0.036	0.006	0.000
$\top^* \rightarrow ((a * ((b \multimap e) * c)) \multimap ((a * (b \multimap e)) * c))$	d(2) 0.07	0.019	0.001
$\neg((a \multimap \neg(\neg(d \multimap \neg(a * (c * b))) * a)) \wedge c * (d \wedge (a * b)))$	d(2) 0.036	0.037	0.001
$\neg((c * (d * e)) \wedge B)$ where	d(2) 0.016	0.075	0.039
$B := ((a \multimap \neg(\neg(b \multimap \neg(d * (e * c))) * a)) * (b \wedge (a * \top)))$			
$\neg(C * (d \wedge (a * (b * e))))$ where	d(3) 96.639	0.089	0.038
$C := ((a \multimap \neg(\neg(d \multimap \neg((c * e) * (b * a))) * a)) \wedge c)$			
$(a * (b * (c * d))) \rightarrow (d * (c * (b * a)))$	d(2) 0.009	0.048	0.001
$(a * (b * (c * d))) \rightarrow (d * (b * (c * a)))$	d(3) 0.03	0.07	0.001
$(a * (b * (c * (d * e)))) \rightarrow (e * (d * (a * (b * c))))$	d(3) 1.625	1.912	0.001
$(a * (b * (c * (d * e)))) \rightarrow (e * (b * (a * (c * d))))$	d(4) 20.829	0.333	0.001
$\top^* \rightarrow (a * ((b \multimap e) * (c * d)) \multimap ((a * d) * (c * (b \multimap e))))$	d(3) 6.258	0.152	0.007

BBeye: Park et al.'s prover.

Naive: Naive translation into first order logic, then use Vampire.

FVLS_{BBI}: Heuristic based free-variable prover.

Modularity

Partial deterministic and total deterministic

Partial deterministic monoid (M, \circ, ϵ) : $\forall a, b \in M$ the composition $a \circ b$ either results in a singleton, or is undefined.

$$\frac{(a, b \triangleright c); \Gamma[c/d] \vdash \Delta[c/d]}{(a, b \triangleright c); (a, b \triangleright d); \Gamma \vdash \Delta} P$$

Total deterministic: the composition of any two elements must be defined as a singleton.

$$\frac{(a, b \triangleright c); \Gamma \vdash \Delta}{\Gamma \vdash \Delta} T$$

c is fresh, a, b occur in the conclusion.

Modularity

Cancellativity and indivisible unit in separation logic models

Cancellativity: if $a \circ b$ defined, and $a \circ b = a \circ d$, then $b = d$.

$$\frac{(a, b \triangleright c); \Gamma[b/d] \vdash \Delta[b/d]}{(a, b \triangleright c); (a, d \triangleright c); \Gamma \vdash \Delta} c$$

Indivisible unit: the unit ϵ cannot be divided into non-unit elements.

$$\frac{(\epsilon, \epsilon \triangleright \epsilon); \Gamma[\epsilon/a][\epsilon/b] \vdash \Delta[\epsilon/a][\epsilon/b]}{(a, b \triangleright \epsilon); \Gamma \vdash \Delta} IU$$

A problem

- ▶ The formula $\neg(\top^* \wedge A \wedge (B * \neg(C \multimap (\top^* \rightarrow A))))$ is valid in the non-deterministic semantics, and provable using LS_{BBI} .
- ▶ But we cannot find a proof in the display calculus for BBI nor the nested sequent calculus for BBI.
 - ▶ We ran this formula on park's prover for a week, no result...

Future work

- ▶ A complete and terminating strategy for solving constraints
- ▶ Extend to applications
- ▶ Completeness issues w.r.t. other semantics & properties
- ▶ Locate the undecidability